## THREE-MEMBER COMMITTEE WHERE ODD-MAN'S JUDGEMENT IS PAID REGARD

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ABSTRACT. A three-member committee wants to employ one specialist among n applicants. The committee interviews applicants sequentially one-by-one. Facing each applicant each member chooses either  $A(=\operatorname{accept})$  or  $R(=\operatorname{reject})$ . If choices are different, odd-man's judgement is not neglected and he can make some arbitration for deciding the committee's A or R. Let  $(X_j, Y_j, Z_j)$  be the evaluations of the j-th applicant's ability by the committee members, where  $X_j, Y_j, Z_j$  are *i.i.d.* with  $U_{[0,1]}$  distribution. Each member of the committee wants to maximize the expected value  $u_n$  of the applicant accepted by the committee. This three-player two-choice multistage game is formulated and is given a solution, as a function of  $p \in [0, \frac{1}{2}]$  *i.e.*, odd-man's power of arbitration. It is shown that  $u_n \uparrow u_{\infty}(p)$  and  $u_{\infty}(p)$  decreases as  $p \in [0, \frac{1}{2}]$  increases.

1 Statement and Formulation of the Problem. A 3-player(=member) committee has players I, II, III (sometimes written by 1, 2, 3) observe  $(X_j, Y_j, Z_j), j = 1, 2, \dots n, iid$ with  $U_{[0,1]\times[0,1]\times[0,1]}$  distribution sequentially one-by-one, and each player chooses either one of R(=reject) or A(=accept).  $X_j(Y_j, Z_j)$  is I's (II's, III's) evaluation of the *j*-th applicant's ability of some specific talent.

If all players choose A, the committee chooses A. If all players choose R, committee's choice is R, and the j + 1 st applicant is interviewed. If players choose different choices, then the odd-man forces the committee to take the same choices as the odd-man's (evenman's) with probability  $p(\overline{p}/2, \text{ each})$ , where  $0 \le p \le \frac{1}{2}$ . When  $p = 0(\frac{1}{3})$ , the game is under simple-majority (equal-priority) rule. When  $p = \frac{1}{2}$ , majority and minority have the equal priorities. Each member of the committee wants to maximize the expected value  $u_n(p)$  of the ability of the applicant accepted by the committee.

Define the state (n, x, y, z) to mean that the committee evaluates the present applicant at x(y, z) by I (II, III) and n - 1 uninterviewed applicants remain if the present applicant is rejected by the committee.

Let EQV(=eq. value) for the *n*-stage game be  $(u_n, v_n, w_n)$ . Then the Optimality Equation is

(1) 
$$(u_n, v_n, w_n) = E_{x,y,z}[EQV \text{ of } \mathbf{M}_n(x, y, z)], \quad \left(n \ge 1, u_1 = v_1 = w_1 = \frac{1}{2}\right),$$

where the payoff matrix  $\mathbf{M}_n(x, y, z)$  in state (n, x, y, z) is represented by

(2) 
$$\mathbf{M}_{n}(x,y,z) \xrightarrow[A \text{ by } \mathbf{I}]{} \mathbf{M}_{n,R}(x,y,z)$$

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(3) 
$$\mathbf{M}_{n,R}(x,y,z) = \begin{array}{ccc} \text{III's R} & \text{III's A} \\ \text{II's R} & u, v, w & p(x,y,z) + \overline{p}(u,v,w) \\ \text{II's A} & p(x,y,z) + \overline{p}(u,v,w) & p(u,v,w) + \overline{p}(x,y,z) \end{array}$$

(4) 
$$\mathbf{M}_{n,A}(x,y,z) = \frac{p(x,y,z) + \overline{p}(u,v,w) \quad p(u,v,w) + \overline{p}(x,y,z)}{p(u,v,w) + \overline{p}(x,y,z) \quad x, \quad y, \quad z}$$

(In each cell, the subscript n-1 of  $u_{n-1}, v_{n-1}, w_{n-1}$  is omitted. We use this convention hereafter too, if needed.

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## 2 Solution to the Problem.

**Lemma 1** The bimatrix games played by II and III in state (n, x, y, z) have the solutions

	z < w	z > w	
	R- $R$	R-A	
y < v	v, w	$py + \overline{p}v,  pz + \overline{p}w$	in $\mathbf{M}_{nR}(x, y, z)$
	A- $R$	A-A	
y > v	$py + \overline{p}v,  pz + \overline{p}u$	$v  pv + \overline{p}y,  pw + \overline{p}z$	
			-
	~ < 10	$\sim \sim m$	

	Â	z < w	$\mathcal{Z}$	> w	
	R- $R$		R·	-A	
y < v	$py + \overline{p}v$ ,	$pz + \overline{p}w$	$pv + \overline{p}y$ ,	$pw + \overline{p}z$	in $\mathbf{M}_{nA}(x, y, z)$
	A- $R$		A-A		
y > v	$pv + \overline{p}y,$	$pw + \overline{p}z$	y,	z	

where, in each cell, the pure EQ (EQV) is written in the upper (lower) part.

Proof is easy, since  $0 \le p \le \frac{1}{2} \le \overline{p} \le 1$ .  $\Box$ 

**Lemma 2** For I, the choice R(A) dominates the choice A(R) if x < (>)u.

**Proof.** I's payoff matrices are

III's R III's A  
II's R 
$$\begin{pmatrix} u & px + \overline{p}u \\ px + \overline{p}u & pu + \overline{p}x \end{pmatrix}$$
 and  $\begin{pmatrix} px + \overline{p}u & pu + \overline{p}x \\ pu + \overline{p}x & x \end{pmatrix}$ 

in  $\mathbf{M}_{nR}(x, y, z)$  and  $\mathbf{M}_{nA}(x, y, z)$ , resp. Since  $0 , both of <math>u - (px + \overline{p}u) = (pu + \overline{p}x) - x = p(u-x)$ , and  $(px + \overline{p}u) - (pu + \overline{p}x) = (\overline{p} - p)(u-x)$  are > (<)0, if x < (>)u. So, the lemma follows.  $\Box$ 

**Lemma 3** If we assume that  $u_n \to u, v_n \to v, w_n \to w$ , then the recurrence relation for player I

(5) 
$$u_n = \left[ (3p-1)(u^4 - 2u^3) + \left(4p - \frac{1}{2}\right)u^2 - pu + \frac{1}{2} \right]_{u=u_{n-1}} \quad (n \ge 1, u_0 = 0)$$

holds.

**Proof.** From Lemmas 1, 2 and Eqs. $(2) \sim (4)$ , the equilibrium payoff for player I is the sum of  $2^3 = 8$  terms :

$$(6) uI(x < u, y < v, z < w) + (px + \overline{p}u)I(x < u, y < v, z > w) \\ + (px + \overline{p}u)I(x < u, y > v, z < w) + (pu + \overline{p}x)I(x < u, y > v, z > w) \\ + (px + \overline{p}u)I(x > u, y < v, z < w) + (pu + \overline{p}x)I(x > u, y < v, z > w) \\ + (pu + \overline{p}x)I(x > u, y > v, z < w) + xI(x > u, y > v, z > w)$$

Taking  $E_{x,y,z}$  of the r.v.'s, we get

$$(7) \quad E_{x,y,z}[Eq.(6)] = u^2 vw + \{(p/2)u^2 v\overline{w} + \overline{p}u^2 v\overline{w}\} + \{pu^2 \overline{v} \ \overline{w} + (\overline{p}/2)u^2 \overline{v} \ \overline{w}\} + \{(p/2)u^2 \overline{v} w + \overline{p}u^2 \overline{v} w\} + \{pu\overline{u} v\overline{w} + (\overline{p}/2)(1 - u^2)v\overline{w}\} + \{(p/2)(1 - u^2)vw + \overline{p}u\overline{u}vw\} + \{pu\overline{u}v\overline{w} + (\overline{p}/2)(1 - u^2)v\overline{w}\} + \{pu\overline{u} \ \overline{v}w + (\overline{p}/2)(1 - u^2)\overline{v}w\} + \frac{1}{2}(1 - u^2)\overline{v} \ \overline{w} = u^2 vw + u^2 v\overline{w} \cdot \frac{1}{2}(1 + \overline{p}) + u^2 \overline{v}w \cdot \frac{1}{2}(1 + \overline{p}) + u^2 \overline{v} \ \overline{w} \cdot \frac{1}{2}(1 + p) + \{(p/2)(1 - u^2) + \overline{p}u\overline{u}\} vw + \{(\overline{p}/2)(1 - u^2) + pu\overline{u}\} v\overline{w} + \{(\overline{p}/2)(1 - u^2) + pu\overline{u}\} vw + \{(\overline{p}/2)(1 - u^2) + pu\overline{u}\} v\overline{w} + \{(\overline{p}/2)(1 - u^2) + pu\overline{u}\} vw + \frac{1}{2}(1 - u^2)\overline{v} \ \overline{w} = \frac{1}{2}(p + 2\overline{p}u + pu^2)vw + \frac{1}{2}\{\overline{p} + 2pu + (\overline{p} - p)u^2\}(v\overline{w} + \overline{v}w) + \frac{1}{2}(1 + pu^2)\overline{v} \ \overline{w}$$

There exists symmetry in the roles of players. Whoever cannot be the odd-man, even if he wants to become it. We can consider that  $u_n, v_n, w_n$  have the same limit u. Then Eq.(7) becomes

(8) 
$$\frac{1}{2} \left( p + 2\overline{p}u + pu^2 \right) u^2 + \left\{ \overline{p} + 2pu + (\overline{p} - p)u^2 \right\} u\overline{u} + \frac{1}{2} (1 + pu^2)\overline{u}^2.$$

After a bit of algebra, this becomes

(9) 
$$(3p-1)u^4 + (2-6p)u^3 + \left(4p - \frac{1}{2}\right)u^2 - pu + \frac{1}{2},$$

which is the r.h.s. of Eq.(5). 

**Lemma 4** The sequence  $\{u_n\}$  defined by Eq.(5) satisfies  $u_n \uparrow u_\infty$ , and  $u_\infty(=u \text{ say})$  is a unique root in  $(\frac{1}{2}, 1)$  of the cubic equation

(10) 
$$(3p-1)(u^3-u^2) + \left(p+\frac{1}{2}\right)u - \frac{1}{2} = 0.$$

if  $p \neq 1/3$ . If p = 1/3, then u = 3/5.

**Proof.** Let  $p \neq 1/3$ . We have from (5),

(11) 
$$u_n - u_{n-1} = \left[ (3p-1)(u^4 - 2u^3) + \left(4p - \frac{1}{2}\right)u^2 - (1+p)u + \frac{1}{2} \right]_{u=u_{n-1}}$$
  
=  $(3p-1)[(u-1)f(u)]_{u=u_{n-1}}$ 

where  $f(u) \equiv u^3 - u^2 + (3p-1)^{-1} \left\{ \left( p + \frac{1}{2} \right) u - \frac{1}{2} \right\}.$ It is easy to show that

- (a) For 1/3 , <math>f(u) is increasing, concave-convex with a point of inflection u = 1/3, since  $f'(u) = 3u^2 2u + \frac{p+1/2}{3p-1} = 0$  has no real root and  $f''(u) = 6\left(u \frac{1}{3}\right)$ . Also, sine  $f\left(\frac{1}{2}\right) = -\frac{\overline{p}}{8(3p-1)} < 0 < f(1) = \frac{p}{3p-1}$ , the equation f(u) = 0 has a unique root  $u = u_{\infty}$  in  $\left(\frac{1}{2}, 1\right)$ .
- (b) For 0 , <math>f(u) is again concave-convex with a point of inflection u = 1/3. f(u) can have a minimal point in (1/2, 1) at  $u = \frac{1}{3}\left(1 + \sqrt{\frac{5/2}{1-3p}}\right) > \frac{1}{3}\left(1 + \sqrt{5/2}\right) \approx$ 0.8604 if  $0 . Since <math>f(1/2) > \frac{\overline{p}}{8(1-3p)} > 0 > f(1) = \frac{-p}{1-3p}$ , the equation f(u) = 0 has a unique root in (1/2, 1). See Figure 1.



Figure 1.(a) f(u), where 1/3 (b) <math>f(u), where  $0 \le p < 1/3$ 

Therefore, we find from (11) that if,  $1/2 < u_{n-1} < u_{\infty}$  then

$$u_n - u_{n-1} = (3p-1)(u_{n-1}-1)f(u_{n-1}) > 0$$
, when both of  $\frac{1}{3} and  $0 \le p < \frac{1}{3}$ .$ 

Considering lemmas  $2 \sim 4$  altogether, we obtain

**Theorem.** The solution of the 3-player game given by  $(1) \sim (4)$ , where  $p \in [0, 1/2]$  is as follows. The common EQS for each player is to "Choose A (R), if his r.v. is > (<) $u_{n-1}(p)$ . where  $\{u_n(p)\}$  is determined by the recursion (5). The expected payoff to the committee is

 $u_n(p)$ . We have  $u_n(p) \uparrow u_\infty(p), \forall p \in [0, 1/2]$ 

where  $u_{\infty}(p)$  is a unique root in (1/2, 1) of the cubic equation (10).

Let us check the three special cases of Eq.(10).  $u_{\infty}(0) = 1/\sqrt{2} \approx 0.7071$  (*i.e.*, simplemajority case);  $u_{\infty}(1/3) = 3/5$  (*i.e.*, equal-priority case) and  $u_{\infty}(1/2) \approx 0.5698$ (= unique root in (1/2, 1) of the equation  $u^{3/2} - u + 1 = 0$  (*i.e.*, majority and minority have equal priority). Computation gives the values of  $u_{\infty}(p)$  for various p.

p = 0	0.1	0.2	0.3	1/3	0.35	0.4	1/2
$u_{\infty}(p) = \frac{1}{\sqrt{2}} \approx 0.7071$	0.6605	0.6304	0.6069	3'/5	0.5967	0.5872	0.5698

If the odd-man appears, and has some power of arbitration the committee stands at disadvantage, in the sense that its gain  $u_{\infty}(p) - \frac{1}{2}$  decreases as  $p \in [0, \frac{1}{2}]$  increases. The committee gets less, as odd-man's power of arbitration becomes stronger.

## 3 Remarks.

**Remark 1.** The 2-member committee related to our problem stated in Section 1 is discussed in Ref.[1, 4, 5, 6]. Player I and II observe  $(X_j, Y_j), j = 1, \dots, n, i.i.d.$ , with  $U_{[0,1]\times[0,1]}$  distribution. I (II) has priority  $p(\overline{p})$ , where  $p \in [\frac{1}{2}, 1]$ . The case  $p = \frac{1}{2}(1)$  means equal-priority (I's dictatorship). The Optimality Equation is

$$(u_n, v_n) = E_{x,y}$$
 [eq.val.  $\mathbf{M}_n(x, y)$ ]

$$\mathbf{M}_{n}(x,y) = \begin{array}{ccc} R & A \\ u_{n-1}, & v_{n-1} & \overline{p}(x,y) + p(u_{n-1},v_{n-1}) \\ p(x,y) + \overline{p}(u_{n-1},v_{n-1}) & x, & y \end{array} \right], \\ \left( n \ge 1, u_{1} = v_{1} = \frac{1}{2} \right).$$

It is proven that the eq.strategies in state (n, x, y) are : "Choose A (R), if  $x > (<)u_{n-1}$  " for I. "Choose A (R), if  $y > (<)v_{n-1}$  " for II. where

$$u_n = \frac{1}{2} \left\{ p u_{n-1}^2 + \overline{p} (2u_{n-1} - 1)v_{n-1} + 1 \right\}, \quad v_n = \frac{1}{2} \left\{ \overline{p} v_{n-1}^2 + p (2v_{n-1} - 1)u_{n-1} + 1 \right\},$$

and that  $u_n \uparrow u_\infty (= u, \text{ say}), v_n \uparrow v_\infty (= v, \text{ say})$ , and (u, v) is a unique root in  $(1/2, 1)^2$  of

$$u = \frac{\sqrt{1 - \overline{p}v}}{\sqrt{1 - \overline{p}v} + \sqrt{\overline{p}} \ \overline{v}}, v = \frac{\sqrt{1 - pu}}{\sqrt{1 - pu} + \sqrt{p\overline{u}}}$$

Computation gives

p = 0.5	0.6	0.8	1.0
u = 2/3	0.6946	0.7663	1
v = 2/3	0.6408	0.5899	1/2

It is interesting and reasonable to find that, in the equal-priority case, the optimal payoff in three-player game 3/5 is less than 2/3 in two-player game.

Some other approaches to the 3-member committee are found in Ref. [2, 3, 7, 8, 9].

**Remark 2.** We give some interesting open problems around the field of 3-member committee. (1) If  $X_j(Y_j, Z_j)$  is the ability of management (foreign language, computer technic) of the j-th applicant, then these three r.v.s are not independent. (2) The case where each committee member wants  $X_jI(X_j \ge a), Y_jI(Y_j \ge b), Z_jI(Z_j \ge c) \to \max$ , where  $1 > a \ge b \ge c > 0$ . The three r.v.s are independent with  $U_{[a,1]\times[b,1]\times[c,1]}$  distribution. (3) A fair division of a r.v.  $X_j \sim U_{[0,1]}$ . If the committee members make different choices, the member(s) who chooses A drops out from the game getting his fair share and the remaining one-or-two members continue the corresponding one-or-two player game thereafter, by facing a new r.v.  $Y_{j+1} \sim U_{[0,1]}$ . The odd-man, if it appears, has his priority  $p \in [0, 1/2]$ . The Opt.Eq. will be, instead of  $(1)\sim(4)$ ,

(1') 
$$(u_n, u_n, u_n) = E_x[\text{EQV of } \mathbf{M}_n(x)], \quad \left(n \ge 1, u_1 = \frac{1}{3}EX = \frac{1}{6}\right)$$

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(2') 
$$\mathbf{M}_{n}(x) \xrightarrow[A \text{ by I}]{} \mathbf{M}_{nR}(x)$$

(3') 
$$\mathbf{M}_{n,R}(x) = \begin{array}{ccc} \text{III's R} & \text{III's A} \\ \text{II's R} & u, & u & \overline{p}U, & \overline{p}U, & px \\ \text{II's A} & \overline{p}U, & px, & \overline{p}U & pG, & (\overline{p}/2)x, & (\overline{p}/2)x \end{array}$$

(4') 
$$\mathbf{M}_{n,A}(x) = \frac{px, \ \overline{p}U, \ \overline{p}U}{(\overline{p}/2)x, \ pG} \frac{(\overline{p}/2)x, \ pG, \ (\overline{p}/2)x}{x/3, \ x/3}$$

where, in each cell, the subscripts n-1 is omitted from  $u_{n-1}, U_{n-1}, G_{n-1}$ .  $U_n$  is the common EQV of the two-player *n*-stage game, and  $G_n$  is the optimal value of the 1-player *n*-stage game.  $\{G_n\}$  satisfies  $G_n = \frac{1}{2} (1 + G_{n-1}^2) (n \ge 1, G_0 = 0)$ , *i.e.*, Moser's sequence.  $\{U_n\}$  satisfies the Opt.Eq.

$$(U_n, U_n) = E_y \left[ \text{eq.val.} \left\{ \begin{array}{ccc} \mathbf{R} & \mathbf{A} \\ \mathbf{A} & \underbrace{U_{n-1}, & U_{n-1} & G_{n-1}, & y} \\ \mathbf{A} & y, & G_{n-1} & y/2, & y/2 \end{array} \right\} \right], \quad (n \ge 1, U_0 = G_0 = 0)$$

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